```
[ [Body ] ]
      ; body mass (in kg)
      mass = F, def 800
      ; inertia matrix
      Jx = F, def 300
      Jy = F, def 1000
      Jz = F, def 900
      \mathbf{Jyz} = \mathbf{F}
      ; fuel quantity (adjustable : def min max pas)
      fuel quantity = F
      ; graphic height
      hauteur graphique= F, def 0.1
      SCx carro= F, def 0.3
      SCz_carro= F, def 0.3
      ; aspiration Maxfall et Distance
      maxfall=L, def 75
      distance=L, def 100
      [[/Body]]
      [[Geometry]]
      CG height = F, def 0.3
      ; Position des centres de roulis dans le repère de la voiture.
      front roll center = F3, def 0
      rear roll center = F3, def 0
     body graphic height = F, def 0.0
      front wheel X = F
      front half track = F
      rear wheel X = F
      rear half track = F
      5th wheel x = F
      5th\_wheel\_y = F
      5th wheel z = F
      ; claw curve : depends on wheel local height, substracted from right
wheel angle, added to left wheel
      front claw curve = X, def common/void.crv
      rear claw curve = X, def common/void.crv
      ; static claw for each wheel in usual order (front right, rear right,
front left, rear left (added to each wheel angle)
     wheels static claw = F4, def 0
      ; position du centre de gravité par rapport a empattement et voie
     L1=F, def 1.3
      L2=F, def -1.5
      V1=F, def 0.84
```

```
v2=F, def 0.81
      ; Delimitation of the bounding box in the referential of the car
centered on G
     min bb point= F3, def -1.0
      max bb point= F3, def 1.0
      [[/Geometry]]
      [[Suspension]]
      front ride height = F
      rear \overline{r}ide \overline{h}eight = F
      ; raideur barres anti roulis (réglable)
      front antiroll rate = F
      rear antiroll rate = F
      ; raideur ressort (réglable)
      front spring rate = F
      rear spring rate = F
      front min travel = F
      rear_min_travel = F
      front_max_travel = F
      rear max travel = F
      front bump length = F
      rear \overline{bump} \overline{length} = F
      ;front camber rate = F
      ;rear camber rate = F
      front camber curve = X, def common/cam fron.crv
      rear camber curve = X, def common/cam rear.crv
      front camber thrust curve = X, def common/camthr f.crv
      rear camber thrust curve = X, def common/camthr r.crv
      front camber static calculation = F
      rear camber static calculation = F
      front damper low rate = F
      rear damper low rate = F
      front damper high rate = F
      rear damper high rate = F
      front damper low rebound rate = F
      rear_damper_low_rebound_rate = F
      front damper high rebound rate = F
      rear damper high rebound rate = F
      front damper min velocity = F
      rear damper min velocity = F
      front damper max velocity = F
      rear damper max velocity = F
      front damper bump velocity = F
      rear damper bump velocity = F
      front damper rebound velocity = F
      rear damper rebound velocity = F
      front bump total spring rate = F
      rear_bump_total_spring_rate = F
      [[/Suspension]]
      [[Gearbox]]
      nb gears = L, min 1, max 7, def 6
```

```
1st_gear = F
      2nd gear = F
      3rd gear = F
      4th gear = F
      5th gear = F
      6th qear = F
     backward gear = F
      diff gear = F
     max\_threshold = F
     min threshold = F
      clutch threshold = F
      declutch threshold = F
      ratio_of_max_speed = F, min 0, max 1, def 0.5
      [[/Gearbox]]
      [[Engine]]
      engine braking = F
      commanded_speed_decrease_speed = F
      commanded_speed_increase_speed = F
      full throttle curve = X
     max speed = F
      idle speed = F
      ; fuel consumption
     fuel consum = \mathbb{F}
     brake torque=F, def 0.05
     torque curve= X, def Moteur 306.crv
      ;turbo torque= X, def turbo.crv
      ;turbo pressure= F, min0, def 1 0 4 0.1
      ; rotative parts inertia
      inertia= F, def 0.5
      ; When the car is below min speed, the engine acts as if at neutral when
in 1st gear
     min_speed= F, def 5.0
      ; ******** NEW ENGINE PARAMETERS ********
     braking curve= X, def eng brak.crv
      startup torque= F, min 0, def 1000 ; N.m
      startup min speed= F, min 0, def 2200 ; revs
      clutch= X, def clutch.crv
      startup_clutch_revs= F, def 4000
      [[/Engine]]
      [[Brakes]]
     braking balance = F
                                    ; % for front, 1-% for rear
      reduction_ratio = X, def common/brredrat.crv
     max braking force = F
     max handbrake time = F, def 0.0
      max handbrake force = F, def 4000
      ;*****Santi: new 15/02/2000
     braking aid force = F, def 1000
```

```
handbraking_aid_force = F, def 500
     braking aid speed = F, def 25
      braking balance curve = X, def common/brk bal.crv
      [[/Brakes]]
      [[Tyre]]
      default type = L, def 0, min 0, max 4
      ; Tyres array represent only master surfaces (12 master surfaces), which
are:
      ; Tarmac, HalfWetTarmac, WetTarmac, HalfSnowyTarmac, SnowyTarmac,
      ; DirtyTarmac, Grass, WetGrass, Soil, WetSoil, WaterPuddle and IcePuddle
      wear_coeff_B0_to_B4_N = F6
      water resistance coeff A0 to A2 = F3
      camber temperature coeff = F
      inner temperature = F
     medium temperature = F
      external temperature = F
      ; V1_tyre_friction_coeff_front = F17, def 0 -->SANTI
      ; V2 tyre friction coeff front = F17, def 0
      ;V1 tyre friction coeff rear = F17, def 0 --> SANTI, removed 12-09-00
      ; V2 tyre friction coeff rear = F17, def 0
      rear_high_angle_lateral_curve = X4
      rear_low_angle_lateral_curve = X4
      front high angle lateral curve = X4
      front low angle lateral curve = X4
      ; Reduction of X force on the tyre according to the slip angle
      reduc_X_from_slip_angle_curve = X4
      ; Reduction of forces on the tyre according to the sliding
      lateral ratio slid curve rear = X4
      lateral ratio slid curve front = X4
      longitudinal ratio slid curve = X4
      Fx_on_Fy = F, def 1.0
     minimum sliding = F, def 1.0, min 0, max 1
      front_show_marks_slip = F, def 20.0
      rear show marks slip = F, def 10.0
      show smoke slip = F, def 22.0
      show marks slid = F, def 0.9, min 0, max 1
```

## [[/Tyre]]

```
[[Wheels]]
      ; wheels radiuses
     front wheel radius = F, def 0.345
     rear wheel radius = F, def 0.345
     5th wheel radius = F
     ; wheels masses
     front wheel mass = F
     rear wheel mass = F
     5th wheel mass = F
     inertia moment y = F, def 7
     [[/Wheels]]
      [[Transmission]]
     ; Transmission type : QUATRE QUATRE = 1, TRACTION AVANT = 2,
PROPULSION ARRIERE = 3
     type = L, def 3, min 1, max 3
     Front diff = B, def TRUE
     Rear \overline{\text{diff}} = B, \overline{\text{def FALSE}}
     Central diff= B, def FALSE
     overall output =???
     front axle ratio= F, def 6
                                                   ; it's gear ratio in
front differential box
     rear axle ratio= F, def 6
                                                   ; it's gear ratio in
rear differential box
     central axle ratio = F, def 6
                                                   ; it's gear ratio in
central differential box
      [[/Transmission]]
      [[Commands]]
           [[[Keyboard]]]
           braking rate = F
           accelerating rate = F
           steering speed = F
           steering return speed = F
           max braking time = F
           ; ******** NEW ENGINE PARAMETERS ********
           load up rate = F, def 1.0, min 0.0
           load down rate = F, def 4.0, min 0.0
           [[[/Keyboard]]]
           [[[Steering]]]
           max steering = F
           limiter = X, def Limiter.crv
           function = X, def SteerFun.crv
```

```
[[[/Steering]]]
```

; Type of differential

```
[[Input Command]]
     Acceleration_sensibility= X,def accel curve.crv
     brake sensibility = X, def brake curve.crv
     brake delay = F, def 0.5
                                                     ; delay before applying
force , second unit
      [[/Input Command]]
      [[/Commands]]
      [[Aerodynamism]]
     front wing x = F, def 1.7
     front wing surface = F, def 0.4
     rear wing x = F, def -1.4
     rear wing surface = F , def 0.6
     body surface = F
     ; formerly at the end of the .voi
     front_wing_Cx = F
     front_wing_Cz = F
     rear_wing_Cx = F
     rear wing Cz = F
     body Cx = F
     body Cz = F
     front wing Cx curve = X
     rear wing Cx curve = X
     body Cx curve = X
     front wing Cz curve = X
     rear_wing_Cz_curve = X
     body_Cz_curve = X
     front x incidence = F
     rear_x_incidence = F
     y front wing= F,def 0
                                                     ; front wing coordinates
     z front wing= F,def 0
     y rear wing= F, def 0
                                                     ; rear wing coordinates
     z rear wing= F, def 0
     Angle front wing= F4
     Angle rear wing= F4
      [[/Aerodynamism]]
      [Differential]
           MiddleDiffStaticBalance = F, def 0.5, min 0.0, max 1.0
           MiddleDiffDinamicBalanceCurve X, def common/void.crv
           [[Axle]]
```

```
; 0 \rightarrow Dummy differential (no differential - same torque on each
motorized wheel)
            ; 1 -> Open differential
            ; 2 -> Auto blocking differential
            ; 3 -> Limited sliding differential
            ; 4 -> Torsen differential
            ; 5 -> Viscous coupler differential
            ; Note: specifying a differential type on a non motorized axle has
no effect.
            Type = L, def 3, min 0, max 5
            ; Minimum rotation speed of the wheel to avoid zero division
            MinRotationSpeed = F, def 0.01, min 0.0001, max 0.1
            ; Difference of rotation speed between the two wheels from where
the differential is blocking
            DeltaOmegaMax = F, def 30.0, min 0.0 ; rpm
            ; Decides if we use blocking ratio for the limited sliding
differential or the other parameters
                                                (alpha, Re, Ri, d)
            UseBlockingRatio = B, def False
            ; Value of the blocking ratio
            BlockingRatio = F, def 0.5, min 0.0, max 1.0
            ; Value of the blocking ratio
            Number Of Plates = L, def 4, min 1
            ; Value of the friction coefficient of the plates
            Friction_Coef = F, def 0.1
            ; Ratio used for the limited sliding diff (transfer ratio)
            Sliding Ratio = F, def 0.35, min 0.0, max 1.0
            ; Value of tangent alpha (default is for alpha=40^{\circ})
            Tangent_Alpha_Accel = F, def 1, min 0.0
            Tangent Alpha Decel = F, def 1, min 0.0
            ; Distance d
            d = F, def 0.04, min 0.0
            ; Inner radius of the plates
            Inner Radius = F, def 0.033, min 0.0
            ; Inner radius of the plates
            Outer Radius = F, def 0.062, min 0.0
            ; Threshold used with the limited sliding differential to
            ; decide if the two wheels of an axle are 'almost' rotating at
            ; the same speed or not (rpm)
            Diff Rotating Speed Thres = F, def 45, min 0.0
            torsen_diff_sliding = F, def 0.3, min 0.0, max 1.0
            ; Viscous coupler differential ; defined by 2 straight lines
            Visc a1 = F4, def 0.106, min 0
            Visc a2 = F4, def 0.0477, min 0
            Visc b2 = F4, def 0.1
            Visc Def Pos = L, def 3, min 0, max 4
            [[/Axle]]
```

## [/Differential]

```
[Collisions]
  [[Body]]
  max_spring_force = L, min 0, def 8000
  max_contact_force = L, min 0, def 9000

max_contact_depth = F, min 0, def 0.3
  damp_rate = F, min 0, def 1500
  mean_contacts_nb = L, min 0, def 4

solid_friction_coeff = F, min 0, def 4

solid_friction_coeff = F, min 0, def 0.5
  speed_increase = F, min 0, def 1.0

  [Contact_sphere]
  radius = F, min 0, def 0.2
  center_location = F3
  [/Contact_sphere]

[[/Body]]
```

## [/Collisions]

```
[GroupeN]
```

```
[[Suspension]]
      [[[custom grN sus1]]]
                                         ; ressort amortisseur reglable
     ; custom GrN sus1 raideur ressort competition reglable
     spring_rate front= L4
     spring_rate_rear= L4
     ; custom GrN sus1 raideur butées basse competition reglable
     bump stop front= L4
     bump_stop_rear= L4
     ; custom GrN sus1 longueur des butées reglable
     bump stop front= L4
     bump_stop_rear= L4
     ; custom GrN sus1 suspension travel reglable
     bump front right travel= F4
     bump front left travel= F4
     bump rear right travel= F4
     bump rear left travel= F4
     rebound_front_right_travel= F4
     rebound_front_left_travel= F4
     rebound_rear_right_travel= F4
     rebound rear letf travel= F4
     ; custom GrN sus1 competition damper curve
     damper front right=X, def compet.crv
     damper front left=X, def compet.crv
     damper_rear_right=X, def compet.crv
     damper_rear_left=X, def compet.crv
      [[[/custom_grN_sus1]]]
```

```
; barre antiroulis reglable
            [[[custom Grn sus2]]]
            ; custom GrN sus2 raideur barres anti roulis reglable
            roll rate front= L4
            roll rate rear= L4
            [[[/custom Grn sus2]]]
            [[[custom_GrN_sus3]]]
                                                ; kit carrossage reglable
            ; Camber curve camber and toe in toe out
            camber_travel_front= X, def kit_camber_front.crv
            camber_travel_rear=X, def kit_camber_rear.crv
            camber static front= F4
            camber static rear= F4
            toe static rear= F4
            toe static front= F4
            [[[/custom GrN sus3]]]
      [[/Suspension]]
      [[Engine]]
            [[[engine custom]]]
            ; customN1:air filter, exhaut, plug
            N1 torque added= X,def GrN engine ev1.crv
;
            GrN ev1 reliability= F, def -5
            ; customN2: ignition electronic box
            N2 torque added= X, def GrN engine ev2.crv
            GrN_ev2_reliability= F, def -5
            ; customN3: power boost valve
            N3 torque added = X, def GrN engine ev3.crv
            GrN ev3 reliability= F, def -5
            ; customN4: fueling
            GrN ev4 reliability= F, def +5
            [[[/engine custom]]]
      ; engine brake
     brake torque=F, def 0.05
     torque curve= X, def engine.crv
      ;turbo_torque= X, def turbo.crv
      ;turbo_pressure= F, min0, def 1 0 4 0.1
      ; rotative parts inertia
      engine_inertia= F, def 50
      consumption engine= F, def 0.4
                                                            ; no unit
      [[/Engine]]
      [[Transmission]]
     RWD = B , def FALSE
      FWD = B, def TRUE
      4WD = B, def FALSE
      Front diff = B, def TRUE
     Rear diff = B, def FALSE
      Central diff= B, def FALSE
     overall output =???
      front axle ratio= F, def 6
                                                      ; it's gear ratio in
front differential box
      rear axle ratio= F, def 6
                                                      ; it's gear ratio in
```

```
rear differential box
      central axle ratio = F, def 6
                                             ; it's gear ratio in
central differential box
      [[/Transmission]]
      [[gear box]]
            [[[custom gear box]]]
            ; custom N : preparation fiabilité embrayage et boite
            GrN gb1 reliability = F, def +5
            [[[/custom gear box]]]
      ; gear ratio
      First gear= F4
      Second gear = F4
      Third gear = F4
      Fourth gear = F4
      Fifth_gear = F4
      Sixth gear = F4
      backward gear = F4
     rev gear up =L , def 300
                                                       ; rev gear up is RPM
number before max engine rev
     clutch rev= L, def 2500
      ; clutch ???
      [[/gear box]]
      [[Brake]]
            [[[custom brake]]]
            [[[/custom brake]]]
      Force_brake = L4 ; braking force applied on the car Balance_brake= F4 ;, min0, max 1, def 0.55 0 1 0.05
            ; % for front, 1-% for rear
      handbrake force = F, def 3000
                                                   ; for rear axle only
      [[/Brake]]
[/GroupeN]
[GroupeA:Origine]
      [[Suspension]]
            [[[custom_grA_sus1]]]
                                                ; ressort amortisseur reglable
idem GrN
            ; custom GrN sus1 raideur ressort competition reglable
            spring rate front= L4
            spring_rate_rear= L4
            ; custom GrN sus1 raideur butées basse competition reglable
            bump stop front= L4
            bump stop rear= L4
            ; custom GrN sus1 longueur des butées reglable
            bump stop front= L4
            bump stop rear= L4
            ; custom GrN sus1 suspension travel reglable
```

```
bump front right travel= F4
            bump front left_travel= F4
            bump_rear_right_travel= F4
            bump_rear_left_travel= F4
            rebound front right travel= F4
            rebound front left travel= F4
            rebound rear right travel= F4
            rebound rear letf travel= F4
            ; custom GrN sus1 competition damper curve
            damper_front_right=X, def compet.crv
;
            damper_front_left=X, def compet.crv
            damper rear right=X, def compet.crv
            damper rear left=X, def compet.crv
            [[[/custom grA sus1]]]
                                                 ; barre antiroulis reglable in
            [[[custom GrA sus2]]]
board
            ; custom GrN sus2 raideur barres anti roulis reglable
            roll rate front= L4
            roll rate rear= L4
            [[[/custom GrA sus2]]]
                                                ; kit carrossage reglable
            [[[custom_GrA_sus3]]]
            ; Camber curve camber and toe in toe out
            camber travel front= X, def kit camber front.crv
            camber travel rear=X, def kit camber rear.crv
            camber static front= F4
            camber_static_rear= F4
            ; kit pincement reglable avant arriere
            toe_static_rear= F4
            toe static front= F4
            [[[/custom GrA sus3]]]
      [[/Suspension]]
      [[Engine]]
            [[[Engine custom]]]
            ; custom A1: air box, exhaust, plug, turbo pressure, atomiser
            A1 torque_added = X, def GrA_engine_ev1.crv
;
            GrA ev1 reliability= F, def -5
            ; custom A2: mecanical engine parts, "preparation culasse"
            A2_torque_added= X, def GrA_engine_ev2.crv
            GrA ev2 reliability= F, def -5
            ; custom A3: mecanical engine parts, "preparation piston, cylindre"
            A3 torque added= X, def GrA engine ev3.crv
            GrA ev3 reliability= F, def -5
            ; custom A4: ignition electronic box and limit rev in board
            A4 torque added= X, def GrA engine ev4.crv
;
            GrA ev4 reliability= F, def -5
            ; custom A5: turbo pressure in board set
            A5 torque added= X, def GrA engine ev5.crv
            GrA ev5 reliability= F, def -5
            ; custom A6: fueling, "reservoir, pompe a essence, durites"
            GrA_ev6_reliability= F, def +5
            ; custom A7: cooling, "radiateur eau, huile, durites"
```

```
GrA ev7 reliability= F, def +5
            [[[/Engine custom]]]
      ; engine brake
     brake torque=F, def 0.05
     torque curve= X, def engine.crv
      ;turbo torque= X, def turbo.crv
      ;turbo pressure= F, min0, def 1 0 4 0.1
      ; rotative parts inertia
      engine inertia= F, def 50
      consumption engine= F, def 0.4
      [[/Engine]]
      [[Transmission]]
            [[[transmission custom]]]
            ; custom A1: "ponts differents"
            ; custom A2: "differentiels"
            ;diff ouvert = B, def true
            ;diff ferme = B, def false
            ;diff autobloquant = B, def false
            ;diff electronic control= B, def false
            ; distribute torque diff ouvert = X, def diff open.crv
            ;distribute torque diff ferme = X, def diff closed.crv
            ; distribute torque diff autobloquant = X, def diff autoblock.crv
            ; distribute torque diff glissement limite = X, def diff limit.crv
            ;slide value = L4,min0,max100 def 50 0 100 1
            ;distribute torque diff electronic = X, def diff elec.crv
            [[[/transmission custom]]]
     RWD = B , def FALSE
     FWD = B, def TRUE
      4WD = B, def FALSE
      Front diff = B, def TRUE
     Rear diff = B, def FALSE
     Central diff= B, def FALSE
     overall output =???
     front axle ratio= F, def 6
                                                     ; it's gear ratio in
front differential box
      rear axle ratio= F, def 6
                                                      ; it's gear ratio in
rear differential box
      central axle ratio = F, def 6
                                                      ; it's gear ratio in
central differential box
      [[/Transmission]]
      [[gear box]]
            [[[custom gear box]]]
            ; custom A3 : preparation fiabilité embrayage et boite
            GrA gb1 reliability = F, def +5
            [[[/custom gear box]]]
```

```
; gear ratio
      First gear= F4
      Second_gear = F4
      Third_gear = F4
      Fourth_gear = F4
      Fifth_gear = F4
      Sixth gear = F4
      backward gear = F4
      rev_gear_up =L , def 300
                                                          ; rev_gear_up is RPM
number before max engine rev
      clutch_rev= L, def 2500
      ; clutch ???
      [[/gear box]]
      [[Brake]]
             [[[custom brake]]]
             [[[/custom brake]]]
      Force_brake = L4 ; braking force applied on the car Balance_brake = F4 ; % for front, 1-% for rear
      handbrake_force = F, def 3000
                                                          ; for rear axle only
      [[/Brake]]
[/GroupeA]
```